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# Surfboard

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You can find our paper on [arXiv](#).



### 1.1 Introduction

Surfboard is a package for audio-feature extraction written in Python. Information and tutorials can be found in our README on GitHub. Please see our paper for more details.

### 1.2 Installing Surfboard

Installing Surfboard is as easy as boogie boarding! You can install it from PyPi:

```
pip install surfboard
```

Alternatively, you can clone it and install it as such:

```
git clone https://github.com/novoic/surfboard
cd surfboard
pip install .
```

The package builds on LibROSA. You might need to install Libsndfile. On Linux:

```
sudo apt-get install libsndfile1-dev
```

On MacOS:

```
brew install libsndfile
```





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## Core Surfboard classes: Waveform and Barrel

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At the heart of Surfboard lie two classes: the `Waveform` class and the `Barrel` class.

### 2.1 Core Surfboard classes: Waveform and Barrel

#### 2.1.1 Waveform class

This file contains the central `Waveform` class of the surfboard package, and all the corresponding methods

**class** `surfboard.sound.Waveform` (*path=None, signal=None, sample\_rate=44100*)

The central class of the package. This class instantiates with a path to a sound file and a sample rate to load it or a signal and a sample rate. We can then use methods of this class to compute various components.

**waveform**

Properties written in this way prevent users to assign to `self.waveform`

**sample\_rate**

Properties written in this way prevent users to assign to `self.sample_rate`

**compute\_components** (*component\_list*)

Compute components from `self.waveform` and `self.sample_rate` using a list of strings which identify which components to compute. You can pass in arguments to the components (e.g. `frame_length_seconds`) by passing in the components as dictionaries. For example: `{'mfcc': {'n_mfcc': 26}}`. See `README.md` for more details.

**Parameters** `component_list` (*list of str or dict*) – The methods to be computed. If elements are `str`, then the method uses default arguments. If `dict`, the arguments are passed to the methods.

**Returns** Dictionary mapping component names to computed components.

**Return type** `dict`

**mfcc** (*n\_mfcc=13, n\_fft\_seconds=0.04, hop\_length\_seconds=0.01*)

Given a number of MFCCs, use the `librosa.feature.mfcc` method to compute the correct number of MFCCs on `self.waveform` and returns the array.

**Parameters**

- **n\_mfcc** (*int*) – number of MFCCs to compute
- **n\_fft\_seconds** (*float*) – length of the FFT window in seconds.
- **hop\_length\_seconds** (*float*) – how much the window shifts for every timestep, in seconds.

**Returns** MFCCs.

**Return type** `np.array, [n_mfcc, T / hop_length]`

**log\_melspec** (*n\_mels=128, n\_fft\_seconds=0.04, hop\_length\_seconds=0.01*)

Given a number of filter banks, this uses the `librosa.feature.melspectrogram` method to compute the log melspectrogram of `self.waveform`.

**Parameters**

- **n\_mels** (*int*) – Number of filter banks per time step in the log melspectrogram.
- **n\_fft\_seconds** (*float*) – Length of the FFT window in seconds.
- **hop\_length\_seconds** (*float*) – How much the window shifts for every timestep, in seconds.

**Returns** Log mel spectrogram.

**Return type** `np.array, [n_mels, T_mels]`

**magnitude\_spectrum** (*n\_fft\_seconds=0.04, hop\_length\_seconds=0.01*)

Compute the STFT of `self.waveform`. This is used for further spectral analysis.

**Parameters**

- **n\_fft\_seconds** (*float*) – Length of the FFT window in seconds.
- **hop\_length\_seconds** (*float*) – How much the window shifts for every timestep, in seconds.

**Returns** The magnitude spectrogram

**Return type** `np.array, [n_fft / 2 + 1, T / hop_length]`

**bark\_spectrogram** (*n\_fft\_seconds=0.04, hop\_length\_seconds=0.01*)

Compute the magnitude spectrum of `self.waveform` and arrange the frequency bins in the Bark scale. See [https://en.wikipedia.org/wiki/Bark\\_scale](https://en.wikipedia.org/wiki/Bark_scale)

**Parameters**

- **n\_fft\_seconds** (*float*) – Length of the FFT window in seconds.
- **hop\_length\_seconds** (*float*) – How much the window shifts for every timestep, in seconds.

**Returns** The Bark spectrogram

**Return type** `np.array, [n_bark_bands, T / hop_length]`

**morlet\_cwt** (*widths=None*)

Compute the Morlet Continuous Wavelet Transform of `self.waveform`. Note that this method returns a large matrix. Shown relevant in Vasquez-Correa et Al, 2016.

**Parameters**

- **wavelet** (*str*) – Wavelet to use. Currently only support “morlet”.
- **widths** (*None or list*) – If None, uses default of 32 evenly spaced widths as  $[i * \text{sample\_rate} / 500 \text{ for } i \text{ in range}(1, 33)]$

**Returns** The continuous wavelet transform

**Return type** np.array, [len(widths), T]

**chroma\_stft** (*n\_fft\_seconds=0.04, hop\_length\_seconds=0.01, n\_chroma=12*)

See librosa.feature documentation for more details on this component. This computes a chromagram from a waveform.

**Parameters**

- **n\_fft\_seconds** (*float*) – Length of the FFT window in seconds.
- **hop\_length\_seconds** (*float*) – How much the window shifts for every timestep, in seconds.
- **n\_chroma** (*int*) – Number of chroma bins to compute.

**Returns** The chromagram

**Return type** np.array, [n\_chroma, T / hop\_length]

**chroma\_cqt** (*hop\_length\_seconds=0.01, n\_chroma=12*)

See librosa.feature documentation for more details on this component. This computes a constant-Q chromagram from a waveform.

**Parameters**

- **hop\_length\_seconds** (*float*) – How much the window shifts for every timestep, in seconds.
- **n\_chroma** (*int*) – Number of chroma bins to compute.

**Returns** Constant-Q transform mode

**Return type** np.array, [n\_chroma, T / hop\_length]

**chroma\_cens** (*hop\_length\_seconds=0.01, n\_chroma=12*)

See librosa.feature documentation for more details on this component. This computes the CENS chroma variant from a waveform.

**Parameters**

- **hop\_length\_seconds** (*float*) – How much the window shifts for every timestep, in seconds.
- **n\_chroma** (*int*) – Number of chroma bins to compute.

**Returns** CENS-chromagram

**Return type** np.array, [n\_chroma, T / hop\_length]

**spectral\_slope** (*n\_fft\_seconds=0.04, hop\_length\_seconds=0.01*)

Compute the magnitude spectrum, and compute the spectral slope from that. This is a basic approximation of the spectrum by a linear regression line. There is one coefficient per timestep.

**Parameters**

- **n\_fft\_seconds** (*float*) – Length of the FFT window in seconds.

- **hop\_length\_seconds** (*float*) – How much the window shifts for every timestep, in seconds.

**Returns** Linear regression slope, for every timestep.

**Return type** np.array, [1, T / hop\_length]

**spectral\_flux** (*n\_fft\_seconds=0.04, hop\_length\_seconds=0.01*)

Compute the magnitude spectrum, and compute the spectral flux from that. This is a basic metric, measuring the rate of change of the spectrum.

**Parameters**

- **n\_fft\_seconds** (*float*) – Length of the FFT window in seconds.
- **hop\_length\_seconds** (*float*) – How much the window shifts for every timestep, in seconds.

**Returns** The spectral flux array.

**Return type** np.array, [1, T / hop\_length]

**spectral\_entropy** (*n\_fft\_seconds=0.04, hop\_length\_seconds=0.01*)

Compute the magnitude spectrum, and compute the spectral entropy from that. To compute that, simply normalize each frame of the spectrum, so that they are a probability distribution, then compute the entropy from that.

**Parameters**

- **n\_fft\_seconds** (*float*) – Length of the FFT window in seconds.
- **hop\_length\_seconds** (*float*) – How much the window shifts for every timestep, in seconds.

**Returns** The entropy of each normalized frame.

**Return type** np.array, [1, T / hop\_length]

**spectral\_centroid** (*n\_fft\_seconds=0.04, hop\_length\_seconds=0.01*)

Compute spectral centroid from magnitude spectrum. “First moment”.

**Parameters**

- **n\_fft\_seconds** (*float*) – Length of the FFT window in seconds.
- **hop\_length\_seconds** (*float*) – How much the window shifts for every timestep, in seconds.

**Returns** Spectral centroid of the magnitude spectrum (first moment).

**Return type** np.array, [1, T / hop\_length]

**spectral\_spread** (*n\_fft\_seconds=0.04, hop\_length\_seconds=0.01*)

Compute spectral spread (also spectral variance) from magnitude spectrum.

**Parameters**

- **n\_fft\_seconds** (*float*) – Length of the FFT window in seconds.
- **hop\_length\_seconds** (*float*) – How much the window shifts for every timestep, in seconds.

**Returns** Spectral skewness of the magnitude spectrum (second moment).

**Return type** np.array, [1, T / hop\_length]

**spectral\_skewness** (*n\_fft\_seconds=0.04, hop\_length\_seconds=0.01*)

Compute spectral skewness from magnitude spectrum.

**Parameters**

- **n\_fft\_seconds** (*float*) – Length of the FFT window in seconds.
- **hop\_length\_seconds** (*float*) – How much the window shifts for every timestep, in seconds.

**Returns** Spectral skewness of the magnitude spectrum (third moment).

**Return type** np.array, [1, T / hop\_length]

**spectral\_kurtosis** (*n\_fft\_seconds=0.04, hop\_length\_seconds=0.01*)

Compute spectral kurtosis from magnitude spectrum.

**Parameters**

- **n\_fft\_seconds** (*float*) – Length of the FFT window in seconds.
- **hop\_length\_seconds** (*float*) – How much the window shifts for every timestep, in seconds.

**Returns** Spectral kurtosis of the magnitude spectrum (fourth moment).

**Return type** np.array, [1, T / hop\_length]

**spectral\_flatness** (*n\_fft\_seconds=0.04, hop\_length\_seconds=0.01*)

Given an FFT window size and a hop length, uses the librosa feature package to compute the spectral flatness of self.waveform. This component is a measure to quantify how “noise-like” a sound is. The closer to 1, the closer the sound is to white noise.

**Parameters**

- **n\_fft\_seconds** (*float*) – Length of the FFT window in seconds.
- **hop\_length\_seconds** (*float*) – How much the window shifts for every timestep, in seconds.

**Returns** Spectral flatness vector computed over windows.

**Return type** np.array, [1, T/hop\_length]

**spectral\_rolloff** (*roll\_percent=0.85, n\_fft\_seconds=0.04, hop\_length\_seconds=0.01*)

Given an FFT window size and a hop length, uses the librosa component package to compute the spectral roll-off of self.waveform. It is the point below which most energy of a signal is contained and is useful in distinguishing sounds with different energy distributions.

**Parameters**

- **roll\_percent** (*float*) – The roll-off percentage: [https://essentia.upf.edu/reference/streaming\\_RollOff.html](https://essentia.upf.edu/reference/streaming_RollOff.html)
- **n\_fft\_seconds** (*float*) – Length of the FFT window in seconds.
- **hop\_length\_seconds** (*float*) – How much the window shifts for every timestep, in seconds.

**Returns** Spectral rolloff vector computed over windows.

**Return type** np.array, [1, T/hop\_length]

**loudness** ()

Compute the loudness of self.waveform using the pyloudnorm package. See <https://github.com/csteinmetz1/pyloudnorm> for more details on potential arguments to the functions below.

**Returns** The loudness of self.waveform

**Return type** float

**loudness\_slidingwindow** (*frame\_length\_seconds=1, hop\_length\_seconds=0.25*)

Compute the loudness of self.waveform over time. See self.loudness for more details.

**Parameters**

- **frame\_length\_seconds** (*float*) – Length of the sliding window in seconds.
- **hop\_length\_seconds** (*float*) – How much the sliding window moves by

**Returns** The loudness on frames of self.waveform

**Return type** [1, T / hop\_length]

**shannon\_entropy** ()

Compute the Shannon entropy of self.waveform, as per <https://ijssst.info/Vol-16/No-4/data/8258a127.pdf>

**Returns** Shannon entropy of the waveform.

**Return type** float

**shannon\_entropy\_slidingwindow** (*frame\_length\_seconds=0.04, hop\_length\_seconds=0.01*)

Compute the Shannon entropy of subblocks of a waveform into a newly created time series, as per <https://ijssst.info/Vol-16/No-4/data/8258a127.pdf>

**Parameters**

- **frame\_length\_seconds** (*float*) – Length of the sliding window, in seconds.
- **hop\_length\_seconds** (*float*) – How much the window shifts for every timestep, in seconds.

**Returns** Shannon entropy for each frame

**Return type** np.array, [1, T / hop\_length]

**zerocrossing** ()

Compute the zero crossing rate on self.waveform and return it as per <https://journals.plos.org/plosone/article/file?id=10.1371/journal.pone.0162128&type=printable> Note: can also compute zero crossing rate as a time series – see librosa.feature.zero\_crossing\_rate, and self.get\_zcr\_sequence.

**Returns** Keys “num\_zerocrossings” and “rate” mapping to: zerocrossing[“num\_zerocrossings”]: number of zero crossings in self.waveform zerocrossing[“rate”]: number of zero crossings divided by number of samples.

**Return type** dictionary

**zerocrossing\_slidingwindow** (*frame\_length\_seconds=0.04, hop\_length\_seconds=0.01*)

Compute the zero crossing rate sequence on self.waveform and return it. This is now a sequence where every entry is computed on frame\_length samples. There is a sliding window of length hop\_length.

**Parameters**

- **frame\_length\_seconds** (*float*) – Length of the sliding window, in seconds.
- **hop\_length\_seconds** (*float*) – How much the window shifts for every timestep, in seconds.

**Returns** Fraction of zero crossings for each frame.

**Return type** np.array, [1, T / hop\_length]

**rms** (*frame\_length\_seconds=0.04, hop\_length\_seconds=0.01*)

Get the root mean square value for each frame, with a specific frame length and hop length. This used to be called RMSE, or root mean square energy in the jargon?

**Parameters**

- **frame\_length\_seconds** (*float*) – Length of the sliding window, in seconds.
- **hop\_length\_seconds** (*float*) – How much the window shifts for every timestep, in seconds.

**Returns** RMS value for each frame.

**Return type** np.array, [1, T / hop\_length]

**intensity** (*frame\_length\_seconds=0.04, hop\_length\_seconds=0.01*)

Get a value proportional to the intensity for each frame, with a specific frame length and hop length. Note that the intensity is proportional to the RMS amplitude squared.

**Parameters**

- **frame\_length\_seconds** (*float*) – Length of the sliding window, in seconds.
- **hop\_length\_seconds** (*float*) – How much the window shifts for every timestep, in seconds.

**Returns** Proportional intensity value for each frame.

**Return type** np.array, [1, T / hop\_length]

**crest\_factor** (*frame\_length\_seconds=0.04, hop\_length\_seconds=0.01*)

Get the crest factor of this waveform, on sliding windows. This value measures the local intensity of peaks in a waveform. Implemented as per: [https://en.wikipedia.org/wiki/Crest\\_factor](https://en.wikipedia.org/wiki/Crest_factor)

**Parameters**

- **frame\_length\_seconds** (*float*) – Length of the sliding window, in seconds.
- **hop\_length\_seconds** (*float*) – How much the window shifts for every timestep, in seconds.

**Returns** Crest factor for each frame.

**Return type** np.array, [1, T / hop\_length]

**f0\_contour** (*hop\_length\_seconds=0.01, method='swipe', f0\_min=60, f0\_max=300*)

Compute the F0 contour using PYSPTK: <https://github.com/r9y9/pysptk/>.

**Parameters**

- **hop\_length\_seconds** (*float*) – Hop size argument in pysptk. Corresponds to hop-size in the window sliding of the computation of f0. This is in seconds and gets converted.
- **method** (*str*) – One of ‘swipe’ or ‘rapt’. Define which method to use for f0 calculation. See <https://github.com/r9y9/pysptk>
- **f0\_min** (*float*) – minimum acceptable f0.
- **f0\_max** (*float*) – maximum acceptable f0.

**Returns**

**F0 contour of self.waveform. Contains unvoiced frames.**

**Return type** np.array, [1, t1]

**f0\_statistics** (*hop\_length\_seconds=0.01, method='swipe'*)

Compute the F0 mean and standard deviation of `self.waveform`. Note that we cannot simply rely on using statistics applied to the `f0_contour` since we do not want to include the zeros in the mean and standard deviation calculations.

**Parameters**

- **hop\_length\_seconds** (*float*) – Hop size argument in `pysptk`. Corresponds to hop-size in the window sliding of the computation of `f0`. This is in seconds and gets converted.
- **method** (*str*) – One of ‘swipe’ or ‘rapt’. Define which method to use for `f0` calculation. See <https://github.com/r9y9/pysptk>

**Returns**

**Dictionary mapping:** “mean”: `f0` mean of `self.waveform`. ”std”: `f0` standard deviation of `self.waveform`.

**Return type** dict

**ppe** ()

Compute pitch period entropy. This is an adaptation of the following Matlab code: [https://github.com/Mak-Sim/Troparion/blob/5126f434b96e0c1a4a41fa99dd9148f3c959cfac/Perturbation\\_analysis/pitch\\_period\\_entropy.m](https://github.com/Mak-Sim/Troparion/blob/5126f434b96e0c1a4a41fa99dd9148f3c959cfac/Perturbation_analysis/pitch_period_entropy.m) Note that computing the PPE relies on the existence of voiced portions in the `F0` trajectory.

**Returns** The pitch period entropy, as per [http://www.maxliddle.net/students/thesis\\_tsanas.pdf](http://www.maxliddle.net/students/thesis_tsanas.pdf)

**Return type** float

**jitters** (*p\_floor=0.0001, p\_ceil=0.02, max\_p\_factor=1.3*)

Compute the jitters mathematically, according to certain conditions given by `p_floor`, `p_ceil` and `max_p_factor`. See `jitters.py` for more details.

**Parameters**

- **p\_floor** (*float*) – Minimum acceptable period.
- **p\_ceil** (*float*) – Maximum acceptable period.
- **max\_p\_factor** (*float*) – value to use for the period factor principle

**Returns** dictionary mapping strings to floats, with keys “localJitter”, “localabsoluteJitter”, “rapJitter”, “ppq5Jitter”, “ddpJitter”

**Return type** dict

**shimmers** (*max\_a\_factor=1.6, p\_floor=0.0001, p\_ceil=0.02, max\_p\_factor=1.3*)

Compute the shimmers mathematically, according to certain conditions given by `max_a_factor`, `p_floor`, `p_ceil` and `max_p_factor`. See `shimmers.py` for more details.

**Parameters**

- **max\_a\_factor** (*float*) – Value to use for amplitude factor principle
- **p\_floor** (*float*) – Minimum acceptable period.
- **p\_ceil** (*float*) – Maximum acceptable period.
- **max\_p\_factor** (*float*) – value to use for the period factor principle

**Returns**

**Dictionary mapping strings to floats, with keys** “localShimmer”, “localdbShimmer”, “apq3Shimmer”, “apq5Shimmer”, “apq11Shimmer”



**Return type** dict

**hnr** ()

See <https://www.ncbi.nlm.nih.gov/pubmed/12512635> for more thorough description of why HNR is important in the scope of healthcare.

**Returns** The harmonics to noise ratio computed on self.waveform.

**Return type** float

**dfa** (*window\_lengths=[64, 128, 256, 512, 1024, 2048, 4096]*)

See Tsanas et al, 2011: Novel speech signal processing algorithms for high-accuracy classification of Parkinsons disease Detrended Fluctuation Analysis

**Parameters** **window\_lengths** (*list of int > 0*) – List of L to use in DFA computation. See dfa.py for more details.

**Returns** The detrended fluctuation analysis alpha value.

**Return type** float

**lpc** (*order=4, return\_np\_array=False*)

This uses the librosa backend to get the Linear Prediction Coefficients via Burg's method. See librosa.core.lpc for more details.

**Parameters**

- **order** (*int > 0*) – Order of the linear filter
- **return\_np\_array** (*bool*) – If False, returns a dictionary. Otherwise a numpy array.

**Returns** Dictionary mapping 'LPC\_{i}' to the i'th lpc coefficient, for i = 0...order. Or: LP prediction error coefficients (np array case)

**Return type** dict or np.array, [order + 1, ]

**lsf** (*order=4, return\_np\_array=False*)

Compute the LPC coefficients, then convert them to LSP frequencies. The conversion is done using [https://github.com/cokelaer/spectrum/blob/master/src/spectrum/linear\\_prediction.py](https://github.com/cokelaer/spectrum/blob/master/src/spectrum/linear_prediction.py)

**Parameters**

- **order** (*int > 0*) – Order of the linear filter for LPC calculation
- **return\_np\_array** (*bool*) – If False, returns a dictionary. Otherwise a numpy array.

**Returns**

**Dictionary mapping 'LPC\_{i}' to the** i'th lpc coefficient, for i = 0...order. Or LSP frequencies (np array case).

**Return type** dict or np.array, [order, ]

**formants** ()

Estimate the first four formant frequencies using LPC (see formants.py)

**Returns** Dictionary mapping {'f1', 'f2', 'f3', 'f4'} to corresponding {first, second, third, fourth} formant frequency.

**Return type** dict

**formants\_slidingwindow** (*frame\_length\_seconds=0.04, hop\_length\_seconds=0.01*)

Estimate the first four formant frequencies using LPC (see formants.py) and apply the metric\_slidingwindow decorator.

**Parameters**

- **frame\_length\_seconds** (*float*) – Length of the sliding window, in seconds.
- **hop\_length\_seconds** (*float*) – How much the window shifts for every timestep, in seconds.

**Returns**

**Time series of the first four formant frequencies** computed on windows of length `frame_length_seconds`, with sliding window of `hop_length_seconds`.

**Return type** `np.array, [4, T / hop_length]`

**kurtosis\_slidingwindow** (*frame\_length\_seconds=0.04, hop\_length\_seconds=0.01*)

Computes the kurtosis on frames of the waveform with a sliding window

**Parameters**

- **frame\_length\_seconds** (*float*) – Length of the sliding window, in seconds.
- **hop\_length\_seconds** (*float*) – How much the window shifts for every timestep, in seconds.

**Returns** Kurtosis on each sliding window.

**Return type** `np.array, [1, T / hop_length]`

**log\_energy** ()

Compute the log energy of `self.waveform` as per Abeyrante et al. 2013.

**Returns** The log energy of `self.waveform`, computed as per the paper above.

**Return type** `float`

**log\_energy\_slidingwindow** (*frame\_length\_seconds=0.04, hop\_length\_seconds=0.01*)

Computes the log energy on frames of the waveform with a sliding window

**Parameters**

- **frame\_length\_seconds** (*float*) – Length of the sliding window, in seconds.
- **hop\_length\_seconds** (*float*) – How much the window shifts for every timestep, in seconds.

**Returns** Log energy on each sliding window.

**Return type** `np.array, [1, T / hop_length]`

## 2.1.2 Barrel class

This file contains the class which computes statistics from numpy arrays to turn components into features.

**class** `surfboard.statistics.Barrel` (*component*)

This class is used to instantiate components computed in the `surfboard` package. It helps us compute statistics on these components.

**compute\_statistics** (*statistic\_list*)

Compute statistics on `self.component` using a list of strings which identify which statistics to compute.

**Parameters** **statistic\_list** (*list of str*) – list of strings representing Barrel methods to be called.

**Returns** Dictionary mapping `str` to `float`.

**Return type** `dict`

---

**get\_first\_derivative ()**  
Compute the “first derivative” of self.component. Remember that self.component is of the shape [n\_feats, T].

**Returns** First empirical derivative.

**Return type** np.array, [n\_feats, T - 1]

**get\_second\_derivative ()**  
Compute the “second derivative” of self.component. Remember that self.component is of the shape [n\_feats, T].

**Returns** second empirical derivative.

**Return type** np.array, [n\_feats, T - 2]

**max ()**  
Compute the max of self.component on the last dimensions.

**Returns**

**The maximum of each individual dimension** in self.component

**Return type** np.array, [n\_feats, ]

**min ()**  
Compute the min of self.component on the last dimension.

**Returns**

**The minimum of each individual dimension** in self.component

**Return type** np.array, [n\_feats, ]

**mean ()**  
Compute the mean of self.component on the last dimension (time).

**Returns**

**The mean of each individual dimension** in self.component

**Return type** np.array, [n\_feats, ]

**first\_derivative\_mean ()**  
Compute the mean of the first empirical derivative (delta coefficient) on the last dimension (time).

**Returns**

**The mean of the first delta coefficient** of each individual dimension in self.component

**Return type** np.array, [n\_feats, ]

**second\_derivative\_mean ()**  
Compute the mean of the second empirical derivative (2nd delta coefficient) on the last dimension (time).

**Returns**

**The mean of the second delta coefficient** of each individual dimension in self.component

**Return type** np.array, [n\_feats, ]

**std ()**  
Compute the standard deviation of self.component on the last dimension (time).

**Returns**

**The standard deviation of each individual** dimension in self.component

**Return type** np.array, [n\_feats, ]

**first\_derivative\_std()**

Compute the std of the first empirical derivative (delta coefficient) on the last dimension (time).

**Returns**

**The std of the first delta coefficient** of each individual dimension in self.component

**Return type** np.array, [n\_feats, ]

**second\_derivative\_std()**

Compute the std of the second empirical derivative (2nd delta coefficient) on the last dimension (time).

**Returns**

**The std of the second delta coefficient** of each individual dimension in self.component

**Return type** np.array, [n\_feats, ]

**skewness()**

Compute the skewness of self.component on the last dimension (time)

**Returns**

**The skewness of each individual** dimension in self.component

**Return type** np.array, [n\_feats, ]

**first\_derivative\_skewness()**

Compute the skewness of the first empirical derivative (delta coefficient) on the last dimension (time).

**Returns**

**The skewness of the first delta coefficient** of each individual dimension in self.component

**Return type** np.array, [n\_feats, ]

**second\_derivative\_skewness()**

Compute the skewness of the second empirical derivative (2nd delta coefficient) on the last dimension (time).

**Returns**

**The skewness of the second delta coefficient** of each individual dimension in self.component

**Return type** np.array, [n\_feats, ]

**kurtosis()**

Compute the kurtosis of self.component on the last dimension (time)

**Returns**

**The kurtosis of each individual** dimension in self.component

**Return type** np.array, [n\_feats, ]

**first\_derivative\_kurtosis()**

Compute the kurtosis of the first empirical derivative (delta coefficient) on the last dimension (time).

**Returns**

**The kurtosis of the first delta coefficient** of each individual dimension in self.component

**Return type** np.array, [n\_feats, ]

**second\_derivative\_kurtosis ()**

Compute the kurtosis of the second empirical derivative (2nd delta coefficient) on the last dimension (time).

**Returns**

**The kurtosis of the second delta coefficient** of each individual dimension in self.component

**Return type** np.array, [n\_feats, ]

**first\_quartile ()**

Compute the first quartile on the last dimension (time).

**Returns**

**The first quartile of each individual dimension** in self.component

**Return type** np.array, [n\_feats, ]

**second\_quartile ()**

Compute the second quartile on the last dimension (time). Same as the median.

**Returns**

**The second quartile of each individual dimension** in self.component (same as the median)

**Return type** np.array, [n\_feats, ]

**third\_quartile ()**

Compute the third quartile on the last dimension (time)

**Returns**

**The third quartile of each individual dimension** in self.component

**Return type** np.array, [n\_feats, ]

**q2\_q1\_range ()**

Compute second and first quartiles. Return q2 - q1

**Returns**

**The q2 - q1 range of each individual dimension** in self.component

**Return type** np.array, [n\_feats, ]

**q3\_q2\_range ()**

Compute third and second quartiles. Return q3 - q2

**Returns**

**The q3 - q2 range of each individual dimension** in self.component

**Return type** np.array, [n\_feats, ]

**q3\_q1\_range ()**

Compute third and first quartiles. Return q3 - q1

**Returns**

**The q3 - q1 range of each individual dimension** in self.component

**Return type** np.array, [n\_feats, ]

**percentile\_1 ()**

Compute the 1% percentile.

**Returns**

**The 1st percentile of each individual** dimension in self.component

**Return type** np.array, [n\_feats, ]

**percentile\_99** ()

Compute the 99% percentile.

**Returns**

**The 99th percentile of each individual** dimension in self.component

**Return type** np.array, [n\_feats, ]

**percentile\_1\_99\_range** ()

Compute 99% percentile and 1% percentile. Return the range.

**Returns**

**The 99th - 1st percentile range of each** individual dimension in self.component

**Return type** np.array, [n\_feats, ]

**linear\_regression\_offset** ()

Consider each row of self.component as a time series over which we fit a line. Return the offset of that fitted line.

**Returns**

**The linear regression offset of each** individual dimension in self.component

**Return type** np.array, [n\_feats, ]

**linear\_regression\_slope** ()

Consider each row of self.component as a time series over which we fit a line. Return the slope of that fitted line.

**Returns**

**The linear regression slope of each** individual dimension in self.component

**Return type** np.array, [n\_feats, ]

**linear\_regression\_mse** ()

Fit a line to the data. Compute the MSE.

**Returns**

**The linear regression MSE of each** individual dimension in self.component

**Return type** np.array, [n\_feats, ]

An alternative to extracting features with the `Waveform` class is to use functions specifically written for that purpose, either with the vanilla approach, or with the multiprocessing approach.

## 3.1 Feature Extraction

### 3.1.1 Vanilla feature extraction

This file contains functions to compute features.

```
surfboard.feature_extraction.load_waveforms_from_paths(paths, sample_rate)
```

Loads waveforms from paths using multiprocessing

```
surfboard.feature_extraction.extract_features_from_paths(paths, components_list,  
                                                       statistics_list=None,  
                                                       sample_rate=44100)
```

Function which loads waveforms, computes the components and statistics and returns them, without the need to store the waveforms in memory. This is to minimize the memory footprint when running over multiple files.

#### Parameters

- **paths** (*list of str*) – .wav to compute
- **components\_list** (*list of str/dict*) – This is a list of the methods which should be applied to all the waveform objects in waveforms. If a dict, this also contains arguments to the `sound.Waveform` methods.
- **statistics\_list** (*list of str*) – This is a list of the methods which should be applied to all the time-dependent features computed from the waveforms.
- **sample\_rate** (*int > 0*) – sampling rate to load the waveforms

#### Returns

**pandas dataframe where every row corresponds** to features extracted for one of the waveforms and columns represent individual features.

**Return type** pandas DataFrame

`surfboard.feature_extraction.extract_features_from_waveform` (*components\_list*,  
*statistics\_list*, *waveform*)

Given one waveform, a list of components and statistics, extract the features from the waveform.

### Parameters

- **components\_list** (*list of str or dict*) – This is a list of the methods which should be applied to all the waveform objects in waveforms. If a dict, this also contains arguments to the sound.Waveform methods.
- **statistics\_list** (*list of str*) – This is a list of the methods which should be applied to all the “time-dependent” components computed from the waveforms.
- **waveform** (*Waveform*) – the waveform object to extract components from.

### Returns

**Dictionary mapping names to numerical components extracted** for this waveform.

**Return type** dict

`surfboard.feature_extraction.extract_features` (*waveforms*, *components\_list*, *statistics\_list=None*)

This is an important function. Given a list of Waveform objects, a list of Waveform methods in the form of strings and a list of Barrel methods in the form of strings, compute the time-independent features resulting. This function does multiprocessing.

### Parameters

- **waveforms** (*list of Waveform*) – This is a list of waveform objects
- **components\_list** (*list of str/dict*) – This is a list of the methods which should be applied to all the waveform objects in waveforms. If a dict, this also contains arguments to the sound.Waveform methods.
- **statistics\_list** (*list of str*) – This is a list of the methods which should be applied to all the time-dependent features computed from the waveforms.

### Returns

**pandas dataframe where every row corresponds** to features extracted for one of the waveforms and columns represent individual features.

**Return type** pandas DataFrame

## 3.1.2 Feature extraction with multiprocessing

This file contains functions to compute features with multiprocessing.

`surfboard.feature_extraction_multiprocessing.load_waveform_from_path` (*sample\_rate*,  
*path*)

Helper function to access constructor with Pool

### Parameters

- **sample\_rate** (*int*) – The sample rate to load the Waveform object
- **path** (*str*) – The path to the audio file to load

**Returns** The loaded Waveform object

**Return type** *Waveform*



`surfboard.feature_extraction_multiprocessing.load_waveforms_from_paths` (*paths*,  
*sample\_rate*,  
*num\_proc=1*)

Loads waveforms from paths using multiprocessing

#### Parameters

- **paths** (*list of str*) – A list of paths to audio files
- **sample\_rate** (*int*) – The sample rate to load the audio files
- **num\_proc** (*int >= 1*) – The number of parallel processes to run

**Returns** List of loaded Waveform objects

**Return type** list of Waveform

`surfboard.feature_extraction_multiprocessing.extract_features_from_path` (*components\_list*,  
*statistics\_list*,  
*sample\_rate*,  
*path*)

Function which loads a waveform, computes the components and statistics and returns them, without the need to store the waveforms in memory. This is to prevent accumulating too much memory.

#### Parameters

- **components\_list** (*list of str/dict*) – This is a list of the methods which should be applied to all the waveform objects in waveforms. If a dict, this also contains arguments to the sound.Waveform methods.
- **statistics\_list** (*list of str*) – This is a list of the methods which should be applied to all the “time-dependent” features computed from the waveforms.
- **sample\_rate** (*int > 0*) – sampling rate to load the waveforms
- **path** (*str*) – path to audio file to extract features from

**Returns** Dictionary mapping feature names to values.

**Return type** dict

`surfboard.feature_extraction_multiprocessing.extract_features_from_paths` (*paths*,  
*components\_list*,  
*statistics\_list=None*,  
*sample\_rate=44100*,  
*num\_proc=1*)

Function which loads waveforms, computes the features and statistics and returns them, without the need to store the waveforms in memory. This is to prevent accumulating too much memory.

#### Parameters

- **paths** (*list of str*) – .wav to compute
- **components\_list** (*list of str or dict*) – This is a list of the methods which should be applied to all the waveform objects in waveforms. If a dict, this also contains arguments to the sound.Waveform methods.

- **statistics\_list** (*list of str*) – This is a list of the methods which should be applied to all the “time-dependent” features computed from the waveforms.
- **sample\_rate** (*int > 0*) – sampling rate to load the waveforms

### Returns

**pandas dataframe where every row corresponds** to features extracted for one of the waveforms and columns represent individual features.

**Return type** pandas DataFrame

```
surfboard.feature_extraction_multiprocessing.extract_features (waveforms,  
components_list, statistics_list=None,  
num_proc=1)
```

This is an important function. Given a list of Waveform objects, a list of Waveform methods in the form of strings and a list of Barrel methods in the form of strings, compute the time-independent features resulting. This function does multiprocessing.

### Parameters

- **waveforms** (*list of Waveform*) – This is a list of waveform objects
- **components\_list** (*list of str or dict*) – This is a list of the methods which should be applied to all the waveform objects in waveforms. If a dict, this also contains arguments to the sound.Waveform methods.
- **statistics\_list** (*list of str*) – This is a list of the methods which should be applied to all the “time-dependent” features computed from the waveforms.
- **num\_proc** (*int >= 1*) – The number of parallel processes to run

### Returns

**pandas dataframe where every row corresponds** to features extracted for one of the waveforms and columns represent individual features.

**Return type** pandas DataFrame

Under the hood lies a variety of files containing functions which are imported by the `Waveform` class. We split the code as such for the sake of readability.

## 4.1 Under the Hood

### 4.1.1 `hnr.py`

This function is inspired by the Speech Analysis repository at [https://github.com/brookemosby/Speech\\_Analysis](https://github.com/brookemosby/Speech_Analysis)

```
surfboard.hnr.get_harmonics_to_noise_ratio(waveform, sample_rate, min_pitch=75.0,  
                                           silence_threshold=0.1, periods_per_window=4.5)
```

Given a waveform, its sample rate, some conditions for voiced and unvoiced frames (including min pitch and silence threshold), and a “periods per window” argument, compute the harmonics to noise ratio. This is a good measure of voice quality and is an important metric in cognitively impaired patients. Compute the mean `hnr_vector`: harmonics to noise ratio.

#### Parameters

- **waveform** (*np.array*, [*T*, ]) – waveform signal
- **sample\_rate** (*int* > 0) – sampling rate of the waveform
- **min\_pitch** (*float* > 0) – minimum acceptable pitch. converts to maximum acceptable period.
- **silence\_threshold** (*1* >= *float* >= *0*) – needs to be in [0, 1]. Below this amplitude, does not consider frames.
- **periods\_per\_window** (*float* > 0) – 4.5 is best for speech.

#### Returns

**Harmonics to noise ratio of the entire considered** waveform.

**Return type** float

## 4.1.2 jitters.py

This file contains all the functions needed to compute the jitters of a waveform.

`surfboard.jitters.validate_frequencies` (*frequencies, p\_floor, p\_ceil, max\_p\_factor*)

Given a sequence of frequencies, [f1, f2, ..., fn], a minimum period, maximum period, and maximum period factor, first remove all frequencies computed as 0. Then, if periods are the inverse frequencies, this function returns True if the sequence of periods satisfies the conditions, otherwise returns False. In order to satisfy the maximum period factor, the periods have to satisfy  $p_i / p_{i+1} < \text{max\_p\_factor}$  and  $p_{i+1} / p_i < \text{max\_p\_factor}$ .

### Parameters

- **frequencies** (*sequence, eg list, of floats*) – sequence of frequencies ==  $1 / \text{period}$ .
- **p\_floor** (*float*) – minimum acceptable period.
- **p\_ceil** (*float*) – maximum acceptable period.
- **max\_p\_factor** (*float*) – value to use for the period factor principle

**Returns** True if the conditions are met, False otherwise.

**Return type** bool

`surfboard.jitters.get_mean_period` (*frequencies, p\_floor, p\_ceil, max\_p\_factor*)

Given a sequence of frequencies, passes these through the validation phase, then computes the mean of the remaining periods. Note  $\text{period} = 1/f$ .

### Parameters

- **frequencies** (*sequence, eg list, of floats*) – sequence of frequencies
- **p\_floor** (*float*) – minimum acceptable period.
- **p\_ceil** (*float*) – maximum acceptable period.
- **max\_p\_factor** (*float*) – value to use for the period factor principle

**Returns** The mean of the acceptable periods.

**Return type** float

`surfboard.jitters.get_local_absolute_jitter` (*frequencies, p\_floor, p\_ceil, max\_p\_factor*)

Given a sequence of frequencies, and some period conditions, compute the local absolute jitter, as per <https://royalsocietypublishing.org/action/downloadSupplement?doi=10.1098%2Frsif.2010.0456&file=rsif20100456supp1.pdf>

### Parameters

- **frequencies** (*sequence, eg list, of floats*) – sequence of estimated frequencies
- **p\_floor** (*float*) – minimum acceptable period.
- **p\_ceil** (*float*) – maximum acceptable period.
- **max\_p\_factor** (*float*) – value to use for the period factor principle

**Returns** the local absolute jitter.

**Return type** float

surfboard.jitters.**get\_local\_jitter** (*frequencies, p\_floor, p\_ceil, max\_p\_factor*)

Given a sequence of frequencies, and some period conditions, compute the local jitter, as per <https://royalsocietypublishing.org/action/downloadSupplement?doi=10.1098%2Frsif.2010.0456&file=rsif20100456suppl.pdf>

**Parameters**

- **frequencies** (*sequence, eg list, of floats*) – sequence of estimated frequencies
- **p\_floor** (*float*) – minimum acceptable period.
- **p\_ceil** (*float*) – maximum acceptable period.
- **max\_p\_factor** (*float*) – value to use for the period factor principle

**Returns** the local jitter.

**Return type** float

surfboard.jitters.**get\_rap\_jitter** (*frequencies, p\_floor, p\_ceil, max\_p\_factor*)

Given a sequence of frequencies, and some period conditions, compute the rap jitter, as per <https://royalsocietypublishing.org/action/downloadSupplement?doi=10.1098%2Frsif.2010.0456&file=rsif20100456suppl.pdf>

**Parameters**

- **frequencies** (*sequence, eg list, of floats*) – sequence of estimated frequencies
- **p\_floor** (*float*) – minimum acceptable period.
- **p\_ceil** (*float*) – maximum acceptable period.
- **max\_p\_factor** (*float*) – value to use for the period factor principle

**Returns** the rap jitter.

**Return type** float

surfboard.jitters.**get\_ppq5\_jitter** (*frequencies, p\_floor, p\_ceil, max\_p\_factor*)

Given a sequence of frequencies, and some period conditions, compute the ppq5 jitter, as per <https://royalsocietypublishing.org/action/downloadSupplement?doi=10.1098%2Frsif.2010.0456&file=rsif20100456suppl.pdf>

**Parameters**

- **frequencies** (*sequence, eg list, of floats*) – sequence of estimated frequencies
- **p\_floor** (*float*) – minimum acceptable period.
- **p\_ceil** (*float*) – maximum acceptable period.
- **max\_p\_factor** (*float*) – value to use for the period factor principle

**Returns** the ppq5 jitter.

**Return type** float

surfboard.jitters.**get\_ddp\_jitter** (*frequencies, p\_floor, p\_ceil, max\_p\_factor*)

Given a sequence of frequencies, and some period conditions, compute the ddp jitter, as per [http://www.fon.hum.uva.nl/praat/manual/PointProcess\\_Get\\_jitter\\_ddp\\_\\_\\_\\_.html](http://www.fon.hum.uva.nl/praat/manual/PointProcess_Get_jitter_ddp____.html)

**Parameters**

- **frequencies** (*sequence, eg list, of floats*) – sequence of estimated frequencies
- **p\_floor** (*float*) – minimum acceptable period.
- **p\_ceil** (*float*) – maximum acceptable period.
- **max\_p\_factor** (*float*) – value to use for the period factor principle

**Returns** the ddp jitter.

**Return type** float

`surfboard.jitters.get_jitters(f0_contour, p_floor=0.0001, p_ceil=0.02, max_p_factor=1.3)`

Compute the jitters mathematically, according to certain conditions given by `p_floor`, `p_ceil` and `max_p_factor`.

**Parameters**

- **f0\_contour** (*np.array [T / hop\_length, ]*) – the fundamental frequency contour.
- **p\_floor** (*float*) – minimum acceptable period.
- **p\_ceil** (*float*) – maximum acceptable period.
- **max\_p\_factor** (*float*) – value to use for the period factor principle

**Returns**

**Dictionary mapping strings to floats, with keys** "localJitter", "localabsoluteJitter", "rapJitter", "ppq5Jitter", "ddpJitter"

**Return type** dict

### 4.1.3 shimmers.py

This file contains all the functions needed to compute the shimmers of a waveform.

`surfboard.shimmers.validate_amplitudes(amplitudes, frequencies, max_a_factor, p_floor, p_ceil, max_p_factor)`

First check that frequencies corresponding to this set of amplitudes are valid. Then Returns True if this set of amplitudes is validated as per the maximum amplitude factor principle, i.e. if `amplitudes = [a1, a2, ... , an]`, this functions returns false if any two successive amplitudes `alpha`, `beta` satisfy `alpha / beta > max_a_factor` or `beta / alpha > max_a_factor`. False otherwise.

**Parameters**

- **amplitudes** (*list*) – ordered list of amplitudes to run by this principle.
- **frequencies** (*sequence, eg list, of floats*) – sequence of frequencies ==  $1 / \text{period}$ .
- **max\_a\_factor** (*float*) – the threshold to run the principle.
- **p\_floor** (*float*) – minimum acceptable period.
- **p\_ceil** (*float*) – maximum acceptable period.
- **max\_p\_factor** (*float*) – value to use for the period factor principle

**Returns**

**True if this set of amplitudes satisfies the principle** and this set of frequencies satisfies the period condition, False otherwise.

**Return type** bool

`surfboard.shimmers.get_local_shimmer` (*amplitudes, frequencies, max\_a\_factor, p\_floor, p\_ceil, max\_p\_factor*)

Given a list of amplitudes, returns the localShimmer as per <https://royalsocietypublishing.org/action/downloadSupplement?doi=10.1098%2Frsif.2010.0456&file=rsif20100456suppl.pdf>

#### Parameters

- **amplitudes** (*list of floats*) – The list of peak amplitudes in each frame.
- **max\_a\_factor** (*float*) – The maximum A factor to validate amplitudes. See `validate_amplitudes()`.

**Returns** The local shimmer computed over this sequence of amplitudes.

**Return type** float

`surfboard.shimmers.get_local_db_shimmer` (*amplitudes, frequencies, max\_a\_factor, p\_floor, p\_ceil, max\_p\_factor*)

Given a list of amplitudes, returns the localdbShimmer as per <https://royalsocietypublishing.org/action/downloadSupplement?doi=10.1098%2Frsif.2010.0456&file=rsif20100456suppl.pdf>

#### Parameters

- **amplitudes** (*list of floats*) – The list of peak amplitudes in each frame.
- **max\_a\_factor** (*float*) – The maximum A factor to validate amplitudes. See `validate_amplitudes()`.

**Returns** The local DB shimmer computed over this sequence of amplitudes.

**Return type** float

`surfboard.shimmers.get_apq_shimmer` (*amplitudes, frequencies, max\_a\_factor, p\_floor, p\_ceil, max\_p\_factor, apq\_no*)

Given a list of amplitudes, returns the apq{apq\_no}Shimmer as per <https://royalsocietypublishing.org/action/downloadSupplement?doi=10.1098%2Frsif.2010.0456&file=rsif20100456suppl.pdf>

#### Parameters

- **amplitudes** (*list of floats*) – The list of peak amplitudes in each frame.
- **max\_a\_factor** (*float*) – The maximum A factor to validate amplitudes. See `validate_amplitudes()`.
- **apq\_no** (*int*) – an odd number which corresponds to the number of neighbors used to compute the shimmer.

#### Returns

The apqShimmer computed over this sequence of amplitudes with this APQ number.

**Return type** float

`surfboard.shimmers.get_shimmers` (*waveform, sample\_rate, f0\_contour, max\_a\_factor=1.6, p\_floor=0.0001, p\_ceil=0.02, max\_p\_factor=1.3*)

Compute five different types of shimmers using functions defined above.

#### Parameters

- **waveform** (*np.array, [T, ]*) – waveform over which to compute shimmers
- **sample\_rate** (*int*) – sampling rate of waveform.
- **f0\_contour** (*np.array, [T / hop\_length, ]*) – the fundamental frequency contour.
- **max\_a\_factor** (*float*) – value to use for amplitude factor principle

- **p\_floor** (*float*) – minimum acceptable period.
- **p\_ceil** (*float*) – maximum acceptable period.
- **max\_p\_factor** (*float*) – value to use for the period factor principle

**Returns**

**Dictionary mapping strings to floats, with keys** "localShimmer", "localdbShimmer", "apq3Shimmer", "apq5Shimmer", "apq11Shimmer"

**Return type** dict

#### 4.1.4 dfa.py

`surfboard.dfa.get_deviation_for_dfa` (*signal*, *window\_length*)

Given a signal, compute the trend value for one window length, as per <https://link.springer.com/article/10.1186/1475-925X-6-23> In order to get the overall DFA (detrended fluctuation analysis), compute this for a variety of window lengths, then plot that on a log-log graph, and get the slope.

**Parameters**

- **signal** (*np.array*, [*T*, *]*) – waveform
- **window\_length** (*int* > 0) – *L* in the paper linked above. Length of windows for trend.

**Returns**

**average rmse for fitting lines on chunks of window lengths on the** cumulative sums of this signal.

**Return type** float

`surfboard.dfa.get_dfa` (*signal*, *window\_lengths*)

Given a signal, compute the DFA (detrended fluctuation analysis) as per <https://link.springer.com/article/10.1186/1475-925X-6-23> See paper equations (13) to (16) for more information.

#### 4.1.5 spectrum.py

Spectrum features. The code in this file is inspired by [audiocontentanalysis.org](http://audiocontentanalysis.org) For more details, visit the pyACA package: <https://github.com/alexanderlerch/pyACA>

`surfboard.spectrum.get_spectral_centroid` (*magnitude\_spectrum*, *sample\_rate*)

Given the magnitude spectrum and the sample rate of the waveform from which it came, compute the spectral centroid.

**Parameters**

- **magnitude\_spectrum** (*np.array*, [*n\_frequencies*, *T / hop\_length*]) – the spectrogram
- **sample\_rate** (*int*) – The sample rate of the waveform

**Returns** the spectral centroid sequence in Hz.

**Return type** `np.array [1, T / hop_length]`

`surfboard.spectrum.get_spectral_slope` (*magnitude\_spectrum*, *sample\_rate*)

Given the magnitude spectrum and the sample rate of the waveform from which it came, compute the spectral slope.

**Parameters**



- **magnitude\_spectrum** (*np.array*, [*n\_frequencies*, *T / hop\_length*])  
– the spectrogram
- **sample\_rate** (*int*) – The sample rate of the waveform

**Returns** the spectral slope sequence.

**Return type** `np.array [1, T / hop_length]`

`surfboard.spectrum.get_spectral_flux` (*magnitude\_spectrum*, *sample\_rate*)

Given the magnitude spectrum and the sample rate of the waveform from which it came, compute the spectral flux.

**Parameters**

- **magnitude\_spectrum** (*np.array*, [*n\_frequencies*, *T / hop\_length*])  
– the spectrogram
- **sample\_rate** (*int*) – The sample rate of the waveform

**Returns** the spectral flux sequence.

**Return type** `np.array [1, T / hop_length]`

`surfboard.spectrum.get_spectral_spread` (*magnitude\_spectrum*, *sample\_rate*)

Given the magnitude spectrum and the sample rate of the waveform from which it came, compute the spectral spread.

**Parameters**

- **magnitude\_spectrum** (*np.array*, [*n\_frequencies*, *T / hop\_length*])  
– the spectrogram
- **sample\_rate** (*int*) – The sample rate of the waveform

**Returns** the spectral spread (Hz).

**Return type** `np.array [1, T / hop_length]`

`surfboard.spectrum.get_spectral_skewness` (*magnitude\_spectrum*, *sample\_rate*)

Given the magnitude spectrum and the sample rate of the waveform from which it came, compute the spectral skewness.

**Parameters**

- **magnitude\_spectrum** (*np.array*, [*n\_frequencies*, *T / hop\_length*])  
– the spectrogram
- **sample\_rate** (*int*) – The sample rate of the waveform

**Returns** the spectral skewness.

**Return type** `np.array [1, T / hop_length]`

`surfboard.spectrum.get_spectral_kurtosis` (*magnitude\_spectrum*, *sample\_rate*)

Given the magnitude spectrum and the sample rate of the waveform from which it came, compute the spectral skewness.

**Parameters**

- **magnitude\_spectrum** (*np.array*, [*n\_frequencies*, *T / hop\_length*])  
– the spectrogram
- **sample\_rate** (*int*) – The sample rate of the waveform

**Returns** the spectral kurtosis.

**Return type** `np.array [1, T / hop_length]`

#### 4.1.6 misc\_components.py

This file contains components which do not fall under one category.

```
surfboard.misc_components.get_crest_factor (waveform, sample_rate, rms,
                                             frame_length_seconds=0.04,
                                             hop_length_seconds=0.01)
```

Get the crest factor of this waveform, on sliding windows. This value measures the local intensity of peaks in a waveform. Implemented as per: [https://en.wikipedia.org/wiki/Crest\\_factor](https://en.wikipedia.org/wiki/Crest_factor)

##### Parameters

- **waveform** (`np.array, [T, ]`) – waveform over which to compute crest factor
- **sample\_rate** (`int > 0`) – number of samples per second in waveform
- **rms** (`np.array, [1, T / hop_length]`) – energy values.
- **frame\_length\_seconds** (`float`) – length of the sliding window, in seconds.
- **hop\_length\_seconds** (`float`) – how much the window shifts for every timestep, in seconds.

**Returns** Crest factor for each frame.

**Return type** `np.array, [1, T / hop_length]`

```
surfboard.misc_components.get_f0 (waveform, sample_rate, hop_length_seconds=0.01,
                                   method='swipe', f0_min=60, f0_max=300)
```

Compute the F0 contour using PYSPTK: <https://github.com/r9y9/pysptk/>.

##### Parameters

- **waveform** (`np.array, [T, ]`) – waveform over which to compute f0
- **sample\_rate** (`int > 0`) – number of samples per second in waveform
- **hop\_length** (`int`) – hop size argument in `pysptk.swipe`. Corresponds to `hopsz` in the window sliding of the computation of f0.
- **method** (`str`) – is one of ‘swipe’ or ‘rapt’. Define which method to use for f0 calculation. See <https://github.com/r9y9/pysptk/>

##### Returns

**Dictionary containing keys:**

”contour” (`np.array, [1, t1]`): **f0 contour of waveform. Contains unvoiced** frames.

”values” (`np.array, [1, t2]`): **nonzero f0 values waveform. Note that this** discards all unvoiced frames. Use to compute mean, std, and other statistics.

”mean” (`float`): mean of the f0 contour. ”std” (`float`): standard deviation of the f0 contour.

**Return type** `dict`

```
surfboard.misc_components.get_ppe (rat_f0)
```

Compute pitch period entropy. Here is a reference MATLAB implementation: [https://github.com/Mak-Sim/Troparion/blob/5126f434b96e0c1a4a41fa99dd9148f3c959cfac/Perturbation\\_analysis/pitch\\_period\\_entropy.m](https://github.com/Mak-Sim/Troparion/blob/5126f434b96e0c1a4a41fa99dd9148f3c959cfac/Perturbation_analysis/pitch_period_entropy.m)  
Note that computing the PPE relies on the existence of voiced portions in the F0 trajectory.

**Parameters** `rat_f0` (`np.array`) – f0 voiced frames divided by `f_min`

**Returns** The pitch period entropy, as per [http://www.maxlittle.net/students/thesis\\_tsanas.pdf](http://www.maxlittle.net/students/thesis_tsanas.pdf)

**Return type** float

`surfboard.misc_components.get_shannon_entropy(sequence)`

Given a sequence, compute the Shannon Entropy, defined in <https://ijssst.info/Vol-16/No-4/data/8258a127.pdf>

**Parameters** `sequence` (*np.array, [t, ]*) – sequence over which to compute.

**Returns** shannon entropy.

**Return type** float

`surfboard.misc_components.get_shannon_entropy_slidingwindow(waveform, sample_rate, frame_length_seconds=0.04, hop_length_seconds=0.01)`

Same function as above, but decorated by the `metric_slidingwindow` decorator. See above for documentation on this.

#### Parameters

- **waveform** (*np.array, [T, ]*) – waveform over which to compute the shannon entropy array
- **sample\_rate** (*int > 0*) – number of samples per second in waveform
- **frame\_length\_seconds** (*float*) – length of the sliding window, in seconds.
- **hop\_length\_seconds** (*float*) – how much the window shifts for every timestep, in seconds.

**Returns** Shannon entropy over windows.

**Return type** `np.array, [1, T/hop_length]`

`surfboard.misc_components.get_loudness(waveform, sample_rate)`

Compute the loudness of waveform using the `pyloudnorm` package. See <https://github.com/csteinmetz1/pyloudnorm> for more details on potential arguments to the functions below.

#### Parameters

- **waveform** (*np.array, [T, ]*) – waveform to compute loudness on
- **sample\_rate** (*int > 0*) – sampling rate of waveform

**Returns** the loudness of `self.waveform`

**Return type** float

`surfboard.misc_components.get_loudness_slidingwindow(waveform, sample_rate, frame_length_seconds=0.04, hop_length_seconds=0.01)`

Same function as `get_loudness`, but decorated by the `metric_slidingwindow` decorator. See `get_loudness` documentation for this.

#### Parameters

- **waveform** (*np.array, [T, ]*) – waveform over which to compute the kurtosis array
- **sample\_rate** (*int > 0*) – number of samples per second in waveform
- **frame\_length\_seconds** (*float*) – length of the sliding window, in seconds.
- **hop\_length\_seconds** (*float*) – how much the window shifts for every timestep, in seconds.

**Returns** Frame level loudness

**Return type** `np.array, [1, T / hop_length]`

`surfboard.misc_components.get_kurtosis_slidingwindow` (*waveform*, *sample\_rate*,  
*frame\_length\_seconds=0.04*,  
*hop\_length\_seconds=0.01*)

Same function as above, but decorated by the `metric_slidingwindow` decorator. See above documentation for this.

### Parameters

- **waveform** (`np.array, [T, ]`) – waveform over which to compute the kurtosis array
- **sample\_rate** (`int > 0`) – number of samples per second in waveform
- **frame\_length\_seconds** (`float`) – length of the sliding window, in seconds.
- **hop\_length\_seconds** (`float`) – how much the window shifts for every timestep, in seconds.

**Returns** Kurtosis over windows

**Return type** `np.array, [1, T/hop_length]`

`surfboard.misc_components.get_log_energy` (*matrix*, *time\_axis=-1*)

Compute the log energy of a matrix as per Abeyrante et al. 2013.

### Parameters

- **matrix** (`np.array`) – matrix over which to compute. This has to be a 1 or 2-dimensional `np.array`
- **time\_axis** (`int >= 0`) – the axis in matrix which corresponds to time.

### Returns

**The log energy of matrix, computed as per** the paper above.

**Return type** `float`

`surfboard.misc_components.get_log_energy_slidingwindow` (*waveform*, *sample\_rate*,  
*frame\_length\_seconds=0.04*,  
*hop\_length\_seconds=0.01*)

Same function as above, but decorated by the `metric_slidingwindow` decorator. See above documentation for this.

### Parameters

- **waveform** (`np.array, [T, ]`) – waveform over which to compute the log energy array
- **sample\_rate** (`int > 0`) – number of samples per second in waveform
- **frame\_length\_seconds** (`float`) – length of the sliding window, in seconds.
- **hop\_length\_seconds** (`float`) – how much the window shifts for every timestep, in seconds.

**Returns** `log_energy` over windows

**Return type** `np.array, [1, T/hop_length]`

`surfboard.misc_components.get_bark_spectrogram` (*waveform*, *sample\_rate*, *n\_fft\_seconds*,  
*hop\_length\_seconds*)

Convert a spectrogram to a bark-band spectrogram.

**Parameters**

- **waveform** (*np.array*, [*T*, ]) – waveform over which to compute the bark spectrogram.
- **sample\_rate** (*int* > 0) – number of samples per second in waveform.
- **n\_fft\_seconds** (*float* > 0) – length of the fft window, in seconds

**Returns**

**The original spectrogram** with bins converted into the Bark scale.

**Return type** *np.array*, [*n\_bark\_bands*, *t*]

## 4.1.7 utils.py

This file contains a variety of helper functions for the surfboard package.

`surfboard.utils.metric_slidingwindow` (*frame\_length*, *hop\_length*, *truncate\_end=False*)

We use this decorator to decorate functions which take a sequence as an input and return a metric (float). For example the sum of a sequence. This decorator will enable us to quickly compute the metrics over a sliding window. Note the existence of the implicit decorator below which allows us to have arguments to the decorator.

**Parameters**

- **frame\_length** (*int*) – The length of the sliding window
- **hop\_length** (*int*) – How much to slide the window every time
- **truncate\_end** (*bool*) – whether to drop frames which are shorter than *frame\_length* (the end frames, typically)

**Returns**

**The function which computes the metric over sliding** windows.

**Return type** function

`surfboard.utils.numseconds_to_numsamples` (*numseconds*, *sample\_rate*)

Convert a number of seconds a sample rate to the number of samples for *n\_fft*, *frame\_length* and *hop\_length* computation. Find the closest power of 2 for efficient computations.

**Parameters**

- **numseconds** (*float*) – number of seconds that we want to convert
- **sample\_rate** (*int*) – how many samples per second

**Returns** closest power of 2 to  $\text{int}(\text{numseconds} * \text{sample\_rate})$

**Return type** *int*

`surfboard.utils.max_peak_amplitude` (*signal*)

Returns the maximum absolute value of a signal.

**Parameters** [*T*, ] (*np.array*) – a waveform

**Returns** the maximum amplitude of this waveform, in absolute value

**Return type** *float*

`surfboard.utils.peak_amplitude_slidingwindow` (*signal*, *sample\_rate*,  
*frame\_length\_seconds=0.04*,  
*hop\_length\_seconds=0.01*)

Apply the `metric_slidingwindow` decorator to the the peak amplitude computation defined above, effectively computing frequency from fft over sliding windows.

### Parameters

- **signal** (*np.array [T, ]*) – waveform over which to compute.
- **sample\_rate** (*int*) – number of samples per second in the waveform
- **frame\_length\_seconds** (*float*) – how many seconds in one frame. This value is defined in seconds instead of number of samples.
- **hop\_length\_seconds** (*float*) – how many seconds frames shift each step. This value is defined in seconds instead of number of samples.

**Returns** peak amplitude on each window.

**Return type** `np.array, [1, T / hop_length]`

`surfboard.utils.shifted_sequence` (*sequence*, *num\_sequences*)

Given a sequence (say a list) and an integer, returns a zipped iterator of `sequence[:-num_sequences + 1]`, `sequence[1:-num_sequences + 2]`, etc.

### Parameters

- **sequence** (*list or other iterable*) – the sequence over which to iterate in various orders
- **num\_sequences** (*int*) – the number of sequences over which we iterate. Also the number of elements which come out of the output at each call.

**Returns** zipped shifted sequences.

**Return type** iterator

`surfboard.utils.lpc_to_lsf` (*lpc\_polynomial*)

This code is inspired by the following: <https://uk.mathworks.com/help/dsp/ref/lpctolfsconversion.html>

**Parameters** **lpc\_polynomial** (*list*) – length `n + 1` list of lpc coefficients. Requirements is that the polynomial is ordered so that `lpc_polynomial[0] == 1`

**Returns** length `n` list of line spectral frequencies.

**Return type** list

`surfboard.utils.parse_component` (*component*)

Parse the component coming from the `.yaml` file.

**Parameters** **component** (*str or dict*) – Can be either a `str`, or a dictionary. Comes from the `.yaml` config file. If it is a string, simply return, since its the component name without arguments. Otherwise, parse.

### Returns

**tuple containing:** `str`: name of the method to be called from `sound.Waveform` `dict`: arguments to be unpacked. None if no arguments to compute.

**Return type** tuple

`surfboard.utils.example_audio_file` (*which\_file*)

Returns the path to one of `sustained_a`, `sustained_o` or `sustained_e` included with the Surfboard package.

**Parameters** `which_file` (*str*) – One of 'a', 'o' or 'e'

**Returns** The path to the chosen file.

**Return type** `str`

**exception** `surfboard.utils.YamlFileException` (*message*)





## CHAPTER 5

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